

# Player Housing: A Guide to the Construction Expansion

## By FujiQ

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# 1. Introduction

Want to call a corner of the world your home? This guide covers everything you need to know from finding the perfect plot to customizing your home or guild hall with decorations, crafting tools, and more. Turn your home into whatever you desire; a spacious retreat, a cottage full of treasures, a coven to hold secret council, or just a place to gather and relax.

## 2. Requirements




You'll need a few things before you get started on your house or guild hall.

*NOTE: Anyone can build a player house, but to build a guild hall you must be the leader of a guild. Only Guild Leaders need to meet these requirements; guild members do not have to have Construction or any other requirements to enter. If you transfer the guild to a new guild leader, however, make sure they meet all requirements.*

### 2.1. Construction Expansion

First, you'll need the *Construction* expansion.





You can purchase *Construction* through the [Pixel Mine Secure Site](#) or in game (type /store) with [tokens](#):

-  *Construction* \*requires SoC and subscription to purchase..... 100 tokens
-  [Bundle] *Construction* with *Sands of Creation* expansion..... 260 tokens
-  [Bundle] All Expansions.....649 tokens

### 2.2. Sands of Creation Expansion

Because *Construction* uses certain pieces of art from *Sands of Creation*, you'll need to have the *Sands of Creation* expansion as well.

You can purchase *Sands of Creation* through the [Pixel Mine Secure Site](#) or in game (type /store) with [tokens](#).

-  *Sands of Creation*.....210 tokens
-  [Bundle] *Construction* with *Sands of Creation* expansion..... 260 tokens
-  [Bundle] *Sands of Creation* with *Talazar's Revenge* expansion.....299 tokens
-  [Bundle] All Expansions.....649 tokens

### 2.3. VIP Membership

To purchase *Construction* and keep your Player House or Guild Hall, you need to have a VIP membership. VIPs get other nice perks as well! ([Read more about VIPs](#))

*WARNING: If your VIP membership runs out, your player house or guild hall will be foreclosed along with any items stored inside of it! There is a 30 day grace period after it runs out before this happens.*

You can purchase a VIP membership through the [Pixel Mine Secure Site](#) or in game (type /store) with [tokens](#). You can also set up re-occurring memberships on the [Subscriptions](#) section of the website.

- 1 Month.....120 tokens
- 3 Month.....345 tokens
- 6 Months.....660 tokens

## 3. Tools

Before you start, grab these tools from the real estate office in Lotor’s Summer Palace.



3.1. Surveyor Tool: A surveyor tool is what you’ll use to locate available plots and their cost. You can purchase it from the Surveying and Tool Salesman in Lotor’s Summer Palace for 8,800 gold. Each time you use it it’ll lose 1 hit point.



3.2. Sledgehammer: This device is used to destroy objects you have placed in your house or guild hall. You can buy it from the Surveying and Tool Salesman in Lotor’s Summer Palace for 550 gold. Each time you use it it’ll lose 1 hit point.

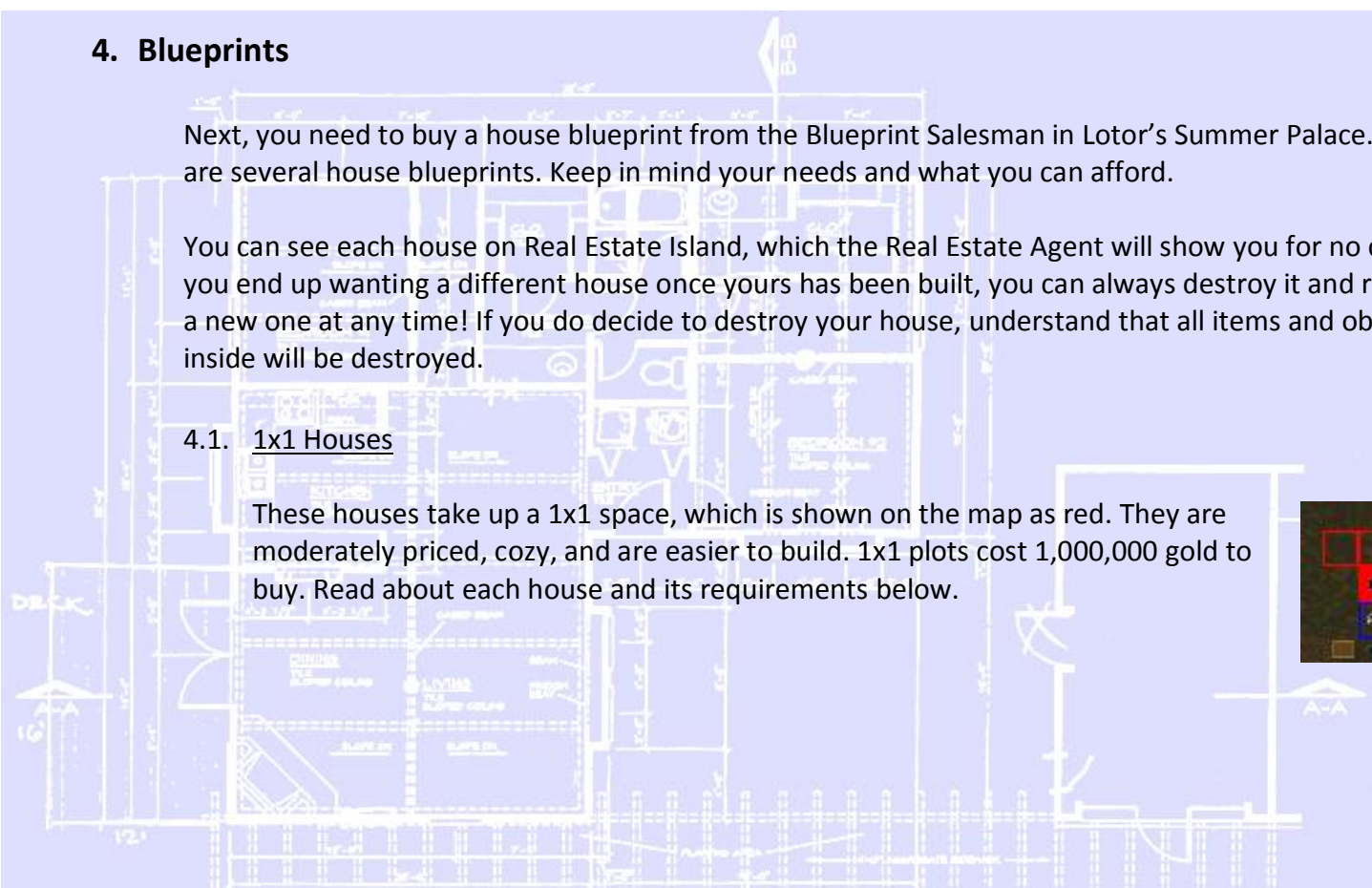
## 4. Blueprints

Next, you need to buy a house blueprint from the Blueprint Salesman in Lotor’s Summer Palace. There are several house blueprints. Keep in mind your needs and what you can afford.

You can see each house on Real Estate Island, which the Real Estate Agent will show you for no cost. If you end up wanting a different house once yours has been built, you can always destroy it and rebuild a new one at any time! If you do decide to destroy your house, understand that all items and objects inside will be destroyed.

### 4.1. 1x1 Houses

These houses take up a 1x1 space, which is shown on the map as red. They are moderately priced, cozy, and are easier to build. 1x1 plots cost 1,000,000 gold to buy. Read about each house and its requirements below.



## 4.1.1. Small House

Blueprint	33,000 g
Plot	1,000,000 g
Tiles	56
Logs	250
Iron Ore	250
Gold	5,000
Wood Joists	8
Cinder Block	8
Wooden Truss	6
Reinforcing Bar	6
Wall Framing	5
Support Plate	5
Floor Framing	4
Metal Supports	4
Metal Door Framing	1
Window Framing	1

The Small House is the most basic house you can buy with only two small rooms. Perfect for the new adventurer!





## 4.1.2. Small Elegant House

Blueprint	49,500 g
Plot	1,000,000 g
Tiles	95
Logs	500
Iron Ore	500
Gold	10,000 g
Wood Joists	14
Cinder Block	14
Wooden Truss	7
Reinforcing Bar	8
Wall Framing	5
Support Plate	5
Floor Framing	3
Metal Supports	3
Metal Door Framing	2
Window Framing	2

The Small Elegant House is a simple red brick home. A living room opens to a smaller room in the back. It is roomy but one of the more moderately priced 1x1 homes.



## 4.1.3. Small Fortified House

Blueprint	71,500 g
Plot	1,000,000 g
Tiles	82
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	31
Cinder Block	31
Wooden Truss	20
Reinforcing Bar	20
Wall Framing	12
Support Plate	12
Floor Framing	8
Metal Supports	8
Metal Door Framing	5
Window Framing	5

The Small Fortified house is a stout stone walled house. There are three rooms to give you a few more options to organize your belongings.





## 4.1.4. Small Noble House

Blueprint	82,500 g
Plot	1,000,000 g
Tiles	148
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	21
Cinder Block	21
Wooden Truss	15
Reinforcing Bar	15
Wall Framing	9
Support Plate	9
Floor Framing	6
Metal Supports	6
Metal Door Framing	3
Window Framing	3

Blue walls and rock tile floors with 3 large rooms and one connecting room in the middle of the house. It is one of the larger 1x1 homes.



## 4.1.5. Small Beach House

Blueprint	88,000 g
Plot	1,000,000 g
Tiles	86
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	26
Cinder Block	26
Wooden Truss	19
Reinforcing Bar	19
Wall Framing	11
Support Plate	11
Floor Framing	8
Metal Supports	8
Metal Door Framing	4
Window Framing	4

This bright and cheerful home brings the sand and surf to your front door, literally. There are two simple, sizeable rooms set against red deco walls and a dark red thatch floor. It's a bit more expensive, but stands out from the scenery.





## 4.1.6. Small Serf House

Blueprint	104,500 g
Plot	1,000,000 g
Tiles	65
Farmland	27
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	34
Cinder Block	34
Wooden Truss	22
Reinforcing Bar	22
Wall Framing	19
Support Plate	18
Floor Framing	10
Metal Supports	10
Metal Door Framing	5
Window Framing	5

The blue Serf House has two rooms with a small plot of farmland outside for your personal use. It's great for farmers, though there isn't as much room for storage as in other 1x1 homes.



## 4.1.7. Small Rustic Farmhouse

Blueprint	110,000 g
Plot	1,000,000 g
Tiles	77
Farmland	25
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	23
Cinder Block	23
Wooden Truss	16
Reinforcing Bar	16
Wall Framing	10
Support Plate	10
Floor Framing	7
Metal Supports	7
Metal Door Framing	4
Window Framing	4

The Small Rustic Farmhouse has less farmland than the Small Serf House but more room inside.





## 4.2. 2x1 Houses

These houses take up a 2x1 (horizontal) space, which the Surveyor Tool shows on the Map as blue. These plots are more expensive than 1x1 houses, but are much more spacious. 2x1 plots cost 10,000,000 gold to buy. Read about each house and its requirements below.

### 4.2.1. Large Country Home

Blueprint	1,375,000 g
Plot	10,000,000 g
Tiles	176
Farmland	44
Logs	1,000
Iron Ore	1,000
Gold	25,000 g
Wood Joists	58
Cinder Block	58
Wooden Truss	29
Reinforcing Bar	29
Wall Framing	17
Support Plate	17
Floor Framing	11
Metal Supports	11
Metal Door Framing	6
Window Framing	6

The Large Country Home is reminiscent of the plaster and wood walled homes of villages throughout the land. Simple and sustainable, this home is the least expensive but has the most indoor storage of any 2x1 home. A small garden in the back is perfect for the dabbling farmer.





## 4.2.2. Large Country Estate

Blueprint	1,430,000 g
Plot	10,000,000 g
Tiles	151
Water	43
Logs	1,000
Iron Ore	1,000
Gold	25,000 g
Wood Joists	78
Cinder Block	78
Wooden Truss	42
Reinforcing Bar	42
Wall Framing	26
Support Plate	26
Floor Framing	18
Metal Supports	18
Metal Door Framing	9
Window Framing	9

The Large Country Estate presents a striking image on the landscape. It is spacious inside – three rooms and 1 common room. A lake protects the house from prying eyes, and also comes stocked with a never-ending supply of fish. It is a moderately priced 2x1 that should meet the needs of an advanced adventurer.



## 4.2.3. Large Farm House

Blueprint	1,705,000 g
Plot	10,000,000 g
Tiles	69
Farmland	118
Water	30
Logs	1,000
Iron Ore	1,000
Gold	25,000 g
Wood Joists	73
Cinder Block	73
Wooden Truss	41
Reinforcing Bar	41
Wall Framing	28
Support Plate	28
Floor Framing	19
Metal Supports	19
Metal Door Framing	12
Window Framing	12

The Large Farm House is a unique plot – both farmland and a small pond come with it. The indoor storage is on par with that of a 1x1 home. It is the most expensive 2x1 available, with moderate building costs. 2 rooms and one living area provide ample space, but is not recommended for someone that wants to share his or her home with others.





### 4.3. 1x2 Houses

These houses take up a 1x2 (vertical) space, which the Surveyor Tool shows on the Map as bright green. These plots are more expensive than 1x1 houses, but are much more spacious. 1x2 plots cost 10,000,000 gold to buy. Read about each house and its requirements below. The advantage of a 1x2 over a 2x1 house is that you have more west/east wall space, opposed to more south walls. This is only an aesthetic difference, really, but if you like seeing more of your things you should think about a 1x2 home.



#### 4.3.1. Large Woodsmen's Home

Blueprint	2,337,505 g
Plot	10,000,000 g
Tiles	118
Woodland	143
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	45
Cinder Block	45
Wooden Truss	35
Reinforcing Bar	35
Wall Framing	21
Support Plate	21
Floor Framing	14
Metal Supports	14
Metal Door Framing	7
Window Framing	7

The Large Woodsmen's Home has four rooms in addition to a backyard with heartwood trees (not shown in the picture). There is less room inside but a bigger backyard than the Large Farm with Barn. This means you need fewer resources to construct it.





## 4.3.2. Large Farm with Barn

Blueprint	1,925,110g
Plot	10,000,000 g
Tiles	143
Farmland	79
Logs	500
Iron Ore	500
Gold	10,000
Wood Joists	80
Cinder Block	80
Wooden Truss	44
Reinforcing Bar	44
Wall Framing	30
Support Plate	30
Floor Framing	19
Metal Supports	19
Metal Door Framing	12
Window Framing	12

The Large Farm with Barn is a brightly colored house with a farm and barn out back for agricultural use. It has four large rooms inside making it the biggest 1x2 house available. It is less expensive to purchase the blueprint than the Large Woodsman's home, but requires more materials.





#### 4.4. Guild Halls

Guild Halls are the hallmark of a successful guild. It takes a large amount of resources, gold, and time to construct these gigantic 2x2 halls. *NOTE: You must be the leader of a guild to build a Guild Hall. Only Guild Leaders need to meet construction requirements; guild members do not have to have Construction or any other requirements to enter. If you transfer the guild to a new guild leader, however, make sure they meet all requirements.*

##### 4.4.1. Guild Hall 1

Blueprint	27,500,000 g
Plot	100,000,000 g
Tiles	633
Logs	12,000
Iron Ore	12,000
Gold	1,000,000
Wood Joists	250
Cinder Block	200
Wooden Truss	90
Reinforcing Bar	80
Wall Framing	65
Support Plate	60
Floor Framing	50
Metal Supports	35
Metal Door Framing	29
Window Framing	25

Guild Hall 1 is a classic bungalow hideout. Large, open spaces make it ideal for a guild with many members. Three rooms can be customized. One big common area can be accessed by all guild members.





## 4.4.2. Guild Hall 2

Blueprint	27,500,000 g
Plot	100,000,000 g
Tiles	509
Farmland	162
Logs	14,000
Iron Ore	14,000
Gold	1,200,000 g
Wood Joists	260
Cinder Block	210
Wooden Truss	100
Reinforcing Bar	85
Wall Framing	70
Support Plate	65
Floor Framing	55
Metal Supports	40
Metal Door Framing	35
Window Framing	30

Guild Hall 2 is a festive hall designed after the stately homes of Roycroft. It features a large plot of farmland, a barn, and three small rooms. This gives the Guild Leader many options for customized rooms and useful spaces. 6 rooms can be customized leaving 1 smaller common space.





## 4.4.3. Guild Hall 3

Blueprint	27,500,000 g
Plot	100,000,000 g
Tiles	649
Logs	13,200
Iron Ore	12,600
Gold	1,100,000
Wood Joists	245
Cinder Block	200
Wooden Truss	98
Reinforcing Bar	83
Wall Framing	72
Support Plate	61
Floor Framing	50
Metal Supports	35
Metal Door Framing	30
Window Framing	28

Guild Hall 3 is a veritable fortress! Cold stone floors, thick walls, and sparse windows are sure to keep intruders at bay. There are three large rooms and one huge common room. It is the biggest hall available, though a bit bare.





## 4.4.4. Guild Hall 4

Blueprint	27,500,00 g
Plot	100,000,000 g
Tiles	466
Woodland	124
Logs	14,100
Iron Ore	14,100
Gold	1,100,000
Wood Joists	255
Cinder Block	210
Wooden Truss	108
Reinforcing Bar	90
Wall Framing	75
Support Plate	65
Floor Framing	55
Metal Supports	40
Metal Door Framing	35
Window Framing	32

Guild Hall 4 is a peaceful retreat from the dangers of the world. Three large rooms surround an atrium of trees which all can access. Three rooms can be customized, leaving a medium sized common space for all guild members. This Hall requires more resources than any other to build.





## 5. Plots

### 5.1. Finding a Plot...Location!

There are hundreds of house plots in the world. Some are near portals, off in the middle of woods, near mountains, near beaches and lakes, in cities, and others more are scattered here and there. Look around for plots in your favorite hunting ground, a spot near a portal or other convenient area, or perhaps an area that holds sentimental value for you. If someone has taken the plot you want, there's not much you can do except check the plot often or contact them.

To find a plot, you need the Surveyor Tool (described in Tools section). Open the Map (M) and click the Surveyor Tool when standing on a piece of land. The Surveyor Tool will show you nearby plots by color and size, and tell you if the plot you are standing on is for sale. If it is for sale, it will tell you how much (in gold) it costs. 1x1 Plots are red, 2x1 plots are blue, 1x2 plots are bright green, and 2x2 (guild) plots are light green.



Available plots are shown on your Map [M Key].  
Tax Collector: The plot you are standing in can be purchased for 10000000 gold.  
Your Surveyor Tool has been damaged!

### 5.2. Buying a Plot

Buying a plot is fairly simple. Once you are on the plot of your choice, simply click the deed of the house you want to build. You will be asked to pay for the plot at this time, so make sure you have enough gold on hand to do this.

That's it! The area is yours forever until your house is complete! A construction foreman, construction bin, and some workers will appear and start working on your property. You can talk with him for instructions about building your home, starting with basic construction materials described in the next section.

## 6. Construction Materials

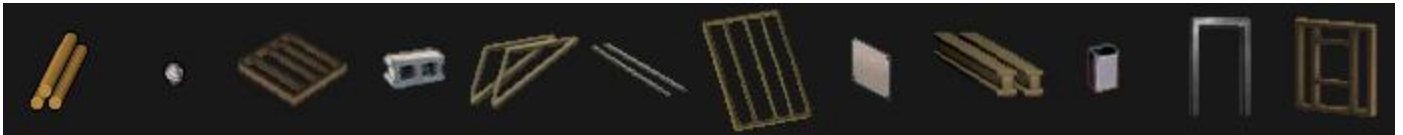
To build any house or guild hall you will need some combination of each of the following resources. You can make these or buy from someone who can make them. The bigger the house, the more materials you need! Check the Blueprint section for a list of materials required for each house/hall.

The foundation is laid during the first stage of building. This requires gold, iron ore, and logs. Drag the construction materials to the bin when the foreman asks for them. Speak to him when you have added the resources; he'll either tell you what is left to add or will take the supplies. Speak to him again to move to the second stage, Construction.

Construction is when you add the wood joists, cinder blocks, and other structural supports. At this point you have the option to destroy your property. However, you will not get the gold, iron ore, or logs back from the foundation. Speak to him when you have added the resources; he'll either tell you what is left to add or will take the supplies. Speak to him again and he'll tell you that his men are almost done with the home! It takes a few minutes to complete your home, depending on how big it is.

You have 10 days to build your home; after that time the plot will no longer belong to you and you'll lose anything you have already added. To make sure this doesn't happen to you, pick the blueprint you want and gather all of the materials first; then purchase the plot and construct your home in less than 15 minutes.

*NOTE: Anything you put in the bin will be held there until the house is completed. The bin will disappear and drop anything extra on the ground.*



**Carpentry:** Harvest logs with lumberjack axe (Lumberjacking), saw the logs into planks (Milling), and then use carpenter's tools on planks to make things (Carpentry).

**Iron Forging:** Mine ore with a pick axe (Mining), smelt the ore into ingots at a forge (Iron Smelting), use blacksmith hammer on the ingots near anvil to make things (Iron Forging).

How to use this table

Ex: Window Framing. To make 1 window framing, use Carpenter's Tools on a stack of at least 40 Greater Heartwood Planks. You must to be level 100 in your carpentry skill to make the window framing.

Resource	Skill	Skill LVL Required	Material	Material Required
Logs	Lumberjacking	0	N/A	N/A
Iron Ore	Mining	0	N/A	N/A
Wood Joist	Carpentry	10	Logs	50
Cinder Block	Iron Forging	10	Iron Ingot	50
Wooden Trusses	Carpentry	25	Plank	30
Reinforcing Bars	Iron Forging	25	Thrallenite Ingot	60
Wall Framings	Carpentry	40	Fine Wood Plank	150
Support Plates	Iron Forging	40	Brimidian Ingot	75
Floor Framings	Carpentry	75	Heartwood Plank	90
Metal Supports	Iron Forging	75	Enchanted Brimidian	50
Metal Door Framings	Iron Forging	100	Talenite Ingot	40
Window Framing	Carpentry	100	Greater Heartwood Plank	40

The construction foreman at the front right corner of your plot directs his men and tells you what he still needs to finish the house.

## 7. House Basics

### 7.1. Locking the Front Door

**WARNING:** Your front door doesn't come with a lock! First, craft or purchase a House Change Key Deed. Use the deed, and then click on your front door. This will keep everyone out of your home except you and any characters on your account.

Object	Skill	Skill LVL Required	Material	Material Required
House Change Key Deed	Iron Forging	35	Enchanted Thrallenite	3



## 7.2. Making Keys

You can give a key to other players with the House Key Deed. Craft or purchase a House Key Deed, click on the locked front door, and then click on the player. This will create a key that your friend can use to open the front door. *WARNING: Do not let in anyone that you do not personally know or trust! Anything in your home (containers, items, resources, gold) can be accessed once you let someone inside!*

Object	Skill	Skill LVL Required	Material	Material Required
House Key Deed	Iron Forging	30	Enchanted Thrallenite	3

## 7.3. Changing Keys

You can also change the status of your front door with the House Change Key Deed. When you use this deed on a locked door, you will get the following options:

- Do Nothing (Deed is not consumed, nothing is changed)
- Create a new lock (all current keys will no longer work)
- Make Door a public door (opens door to anyone)

## 7.4. Naming Your Home

The keep sign at the front left corner of your home will tell visitors who the home belongs to. To change the name they see, click on the keep sign. Then, choose "Give your home a name." There are a few different options:

<p><b>Player Home***</b>            [Name]'s Dwelling            [Name]'s Keep            Residence of [Name]</p>	<p><b>Guild Hall</b>            [GuildName]'s Guild House            [GuildName]'s Guild Keep            [GuildName]'s Guild Hall</p>
-------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------

\*\*\*NOTE: The name used will be the name of who clicks on the sign. Does not apply to Guild Halls.

## 7.5. Destroying Your Home

You can destroy your home or guild hall through the keep sign. There are several warnings to make sure you don't accidentally destroy it. It will take a few minutes to completely destroy the house, at which point *the plot no longer belongs to you*.

**WARNING:** When you destroy your home, *everything in it is destroyed*. Placed objects such as portals, beds, ovens, and so on cannot be recovered. Make sure to check every container for items and resources you may have left behind.

## 7.6. Guild Hall Management

Guild Halls are managed by the Guild Leader. Only the leader (General rank) may buy a plot, place objects, destroy objects, rename the hall, and destroy the hall. Many deeds are no drop; if you aren't the leader, do not buy deeds from the store.

Any guild member can contribute to the Construction bin.



## 8. Decorating 101

### 8.1. How to Decorate

Decorating is easy. Just click on the deed of the item you want to place and select the tile you want to place it on. Before you begin decorating, note a few things.

- When placing items that are two tiles big, the left side of the item will be placed where you click on the ground.
- You cannot pick up items that have been placed. The only way to remove it is to destroy it with a sledgehammer.
- To place a wall decoration, stand facing the wall.
- Other objects can't be placed on rugs and grates. Likewise, wall decorations can't have items on the tile in front of them.
- There is a block protection built into houses. You cannot block yourself (or someone else) inside. There must always be a path out to the keep sign.
- If you place something in front of your keep sign, you will spawn at your spawn gate when you log in at your house.

### 8.2. Player House Items

The following can only be placed inside a Player House:

Dresser, Large Bookshelf, Private Vault, Sea Chest, Small Bookshelf, Wood Barrel, Home Portal

### 8.3. Guild Hall Items

The following can only be placed inside a Guild Hall:

Guild Vault, Personal Banker, Guild Door

### 8.4. Indoor Items

The following can be placed inside a Player House or Guild Hall:

Anvil	Holiday Wreath	Seed Barrel
Bear Skin Rug	House Plant	Small Floor Grate
Bed Horizontal	House Plant 1	Spinning Wheel
Bellows	House Plant 2	Suit of Armor
Bench	House Plant 3	Tanning Vat
Brazier Interior	House Plant 4	Tapestry East
Candle Stand	House Plant 5	Tapestry North
Carpenter's Table	Large Brazier Interior	Trade Table Horizontal
Cauldron	Leatherworking Bench	Valentine's Awning
Christmas Tree	Loom	Valentine's Banner
Coat of Arms North	Mage Bed	Valentine's Bed
Empty Round Table	Mage Book Pile	Valentine's Chair
Fancy Rug	Mage Bookcase	Valentine's Decoration
Forge	Mage Candelabra	Valentine's Love Seat
Halloween Banner	Mage Chair	Valentine's Rug
Halloween Chair	Mage Magic Circle	Valentine's Table
Halloween Lamp	Mage Spell Diagrams	Valentine's Welcome Mat
Halloween Rug	Mage Table	Wall Painting East
Halloween Table	Mage Tapestry	Wall Painting North
Harpichord	Mirror	Wine Cask
Holiday Ornaments	Oven	Wood Chair
Holiday Presents	Placed Round Table	
Holiday Stockings	Rug	
Holiday Table	Runecrafting Table	

## 8.5. Outdoor Items

The following items can be placed outside a Player House or Guild Hall:

Archery target  
 Brazier Exterior  
 Exterior Plant 1  
 Exterior Plant 2  
 Exterior Plant 3  
 Exterior Plant 4  
 Goblin of Love Statue  
 Holiday Sleigh  
 Horse Tie  
 Large Brazier Exterior  
 Jack 'o Lantern  
 Sabal Statue  
 Tanning Vat  
 Training Dummy  
 Well

## 8.6. Crafting Information

Most of the decorations and furniture can be crafted. There are a few Holiday themed house packs that you can purchase from the store, either in game or on the Pixel Mine Secure Site. Other decorations, like plants, can be bought. Below is an alphabetical list of what can be crafted and requirements/resources needed to craft it.

Object	Skill	Skill LVL Required	Material	Material Required
Anvil	Iron Forging	45	Brimidian Ingot	13
Archery Target	Iron Forging	25	Iron Ingot	10
Bear Skin Rug	Leatherworking	75	Enchanted Flawless Leather	8
Bed	Carpentry	65	Heartwood Plank	25
Bellows	Carpentry	55	Enchanted Fine Wood	12
Bench	Carpentry	60	Enchanted Fine Wood	11
Brazier (Exterior)	Iron Forging	20	Iron Ingot	9
Brazier (Interior)	Iron Forging	20	Iron Ingot	9
Candle Stand	Iron Forging	10	Iron Ingot	12
Carpenter's Table	Carpentry	95	Enchanted Greater Heartwood	10
Cauldron	Iron Forging	65	Enchanted Brimidian	11
Coat of Arms	Iron Forging	30	Thrallenite Ingot	6
Dresser	Carpentry	65	Fine Wood Plank	24
Empty Round Table	Carpentry	71	Fine Wood Plank	21
Fancy Rug	Tailoring	88	Imbued Malacanth	47
Forge	Iron Forging	85	Enchanted Talenite	7
Guild Door	Carpentry	100	Enchanted Greater Heartwood	45
Harpichord	Carpentry	77	Enchanted Greater Heartwood	15
Home Portal	Iron Forging	100	Enchanted Thrallenite	45
Horse Tie	Carpentry	52	Fine Wood Plank	18
House Change Key	Iron Forging	35	Enchanted Thrallenite	3
House Key	Iron Forging	30	Enchanted Thrallenite	3



Large Bookshelf	Carpentry	72	Greater Heartwood Plank	8
Large Brazier (Exterior)	Iron Forging	30	Iron Ingot	15
Large Brazier (Interior)	Iron Forging	30	Iron Ingot	15
Leatherworking Bench	Carpentry	100	Enchanted Fine Wood	30
Loom	Carpentry	96	Enchanted Greater Heartwood	21
Mirror	Carpentry	80	Enchanted Heartwood	35
Oven	Iron Forging	20	Brimidian Ingot	1
Placed Round Table	Carpentry	75	Enchanted Fine Wood	21
Private Vault	Iron Forging	96	Talenite Ingot	15
Rug	Tailoring	78	Imbued Malacinch	38
Runecrafting Table	Carpentry	99	Enchanted Greater Heartwood	45
Sabal Statue	Iron Forging	60	Iron Ingot	15
Sea Chest	Carpentry	68	Heartwood Plank	24
Seed Barrel	Carpentry	88	Enchanted Heartwood	18
Small Bookshelf	Carpentry	55	Fine Wood Plank	16
Small Floor Grate	Iron Forging	14	Iron Ingot	6
Spinning Wheel	Carpentry	95	Heartwood Plank	43
Suit of Armor	Iron Forging	40	Brimidian Ingot	1
Tanning Vat	Leatherworking	90	Enchanted Flawless Leather	15
Tapestry (East)	Tailoring	90	Imbued Malacinch	35
Tapestry (North)	Tailoring	90	Imbued Malacinch	35
Trade Table	Carpentry	52	Fine Wood Plank	25
Training Dummy	Carpentry	45	Enchanted Fine Wood	21
Wall Painting (East)	Tailoring	95	Imbued Malacinch	46
Wall Painting (North)	Tailoring	95	Imbued Malacinch	48
Well	Iron Forging	30	Iron Ingot	14
Wine Cask	Carpentry	70	Enchanted Heartwood	15
Wood Barrel	Carpentry	63	Fine Wood Plank	24
Wood Chair	Carpentry	50	Fine Wood Plank	18













8.7. Screenshot Guide

A screenshot guide to all furniture and decorations, complete with direction/style variations where applicable.






















Anvil				
Archery Target				
Bear Skin Rug				
Bed				
Bellows	 North	 West		
Bench	 East	 South		
Brazier (Exterior)				
Brazier (Interior)				
Candle Stand				
Carpenter's Table				
Cauldron				
Christmas Tree	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>			
Coat of Arms	 1	 2	 3	 4
			 5	



Dresser		
Empty Round Table	 1	 2
	 3	 4
	 5	
Exterior Plant	 1	 2
	 3	 4
Fancy Rug	 Asian	 Persian 1
	 Persian 2	
Forge		
Goblin of Love	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Guild Vault		
Halloween Banner	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>	
Halloween Chair	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>	
Halloween Lamp	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>	
Halloween Rug	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>	
Halloween Table	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>	
Harpsichord		
Holiday Ornaments	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Holiday Presents	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Holiday Stockings	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Holiday Sleigh	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Holiday Table	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Holiday Wreath	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=54</a>	
Home Portal		
Horse Tie		

House Plant	 1	 2	 3	 4	 5
Jack o' Lantern	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=50</a>				
Large Bookshelf					
Large Brazier (Exterior)					
Large Brazier (Interior)					
Leatherworking Bench					
Loom					
Mage Bed	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Book Pile	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Bookcase	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Candelabra	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Chair	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Magic Circle	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Spell Diagrams	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Table	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mage Tapestry	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=16</a>				
Mirror	 East	 South			
Oven					
Placed Round Table	 1	 2	 3	 4	
Private Banker	 *Note: He only comes in one direction, North. Maybe he's shy?				



Private Vault				
Rug	 Blue	 Brown	 Red	
Runecrafting Table				
Sabal Statue	 East	 NW	 SE	 SW
Sea Chest	 East	 South		
Seed Barrel				
Small Bookshelf	 East	 South 1	 South 2	
Small Floor Grate				
Spinning Wheel				
Suit of Armor	 East	 North	 South	 West
Tanning Vat	 Horizontal	 Vertical		
Tapestry (East)	 Blue	 Red		

Tapestry (North)	 <p>Blue</p>	 <p>Red</p>
Trading Table		
Training Dummy		
Valentine's Awning	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Banner	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Bed	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Chair	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Decoration	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Love Seat	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Table	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Valentine's Welcome Mat	<a href="https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3">https://secure.pixelminegames.com/StoreProductDataSheet.aspx?ID=3</a>	
Wall Painting (East)	 <p>1</p>	 <p>2</p>  <p>3</p>  <p>4</p>
Wall Painting (North)	 <p>1</p>	 <p>2</p>  <p>3</p>  <p>4</p>  <p>5</p>
Well		
Wine Cask		
Wood Barrel		
Wood Chair	 <p>East</p>	 <p>North</p>  <p>South</p>  <p>West</p>